

<b>Subject:</b>	<b>ARTISTIC EVENTS COMMITTEE – OPEN MEETING 2012 AGENDA</b>	<b>Annex No. -</b>	<b>30</b>
<b>Author:</b>	<b>Ronald Overdijk, Chair, AE Committee</b>	<b>Agenda ref. -</b>	<b>16.4</b>
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## IPC - ARTISTIC EVENTS AGENDA OPEN MEETING 2012 BUENOS AIRES

### Annual report 2011

- 8<sup>th</sup> Worldcup / 7<sup>th</sup> EPC Saarlouis, Germany 2011
- Vertical FS, influence on AE attendance

### Future events

- 9<sup>th</sup> Worldcup, Prostejov, Czech Republic 2012
- WPC 2012 (Mondial)

### Any other business & questions

- Up to the floor

### Competition rules 2012: proposals for changes

Para 4.4.3. For the purpose of these rules, "freefall video equipment" shall consist of the complete video system used to record the video evidence of the Team's freefall performance, including only one camera, recording media and battery. The freefall video equipment must be able to deliver a **High Definition (minimum 720i or 720p)** PAL digital signal through a compatible video connection approved by the Video Controller.

Para 6.3. Discuss the present value of the presentation criterion (currently 20%) in the compulsory routines.

Para 6.7. Assessing the value of the Teams' performances, by way of the training jump. Or, by another way, by showing training video's, or other possible methods.

### Addenda A – Compulsory Sequences

#### *FR-3. Straddle Back Stop. To be replaced by new Compulsory Sequence*

##### *FF-1. Synchronized Back Layouts*

« The half twist must be performed within and evenly executed throughout the loop. »

Change to:

« The half twist must be performed within and evenly executed throughout the loop, **and performed in the same direction.** »

« Camera must be in front of both Performers, on the same level and remain in place. »

Change to:

« **At the start**, camera must be in front of both Performers, on the same level and remain in place. »

##### *FF-2. Vertical Compressed Switch*

« Camera must be in front of both Performers, on the same level and remain in place. »

Change to:

« **At the start**, camera must be in front of both Performers, on the same level and remain in place. »

##### *FF-3. Full reverse Eagle*

« One Performer is in head-up orientation, the other in head-down orientation, **facing each other.** »

« The other Performer (who started in head-down orientation) performs a **back** loop synchronous with the Performer. »

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« The camera must show the Performers from the side, on the same level. »

Change to:

« **At the start**, camera must show the Performers from the side, on the same level **and remain in place.** »

*This « front to back » correction should also be implemented in Addendum C.*

*FF-7. Rock the Cradle*

« Camera must show the side of the Performers at the start, on the same level and remain in place. »

Change to:

« **At the start**, Camera must show the side of the Performers at the start, on the same level and remain in place. »

*FF-8. Cat Barrel Roll*

« Camera must be in line with the body axes of the Performers showing a side of the Performers, on the same level and maintaining the same distance. »

Change to:

« **At the start**, camera must be in line with the body **Left-Right** axes of the Performers showing a side of the Performers, on the same level and maintaining the same distance. »

Addendum B

Add: basic body position: name to be defined (Billmann / Cotrin's Attitude)

